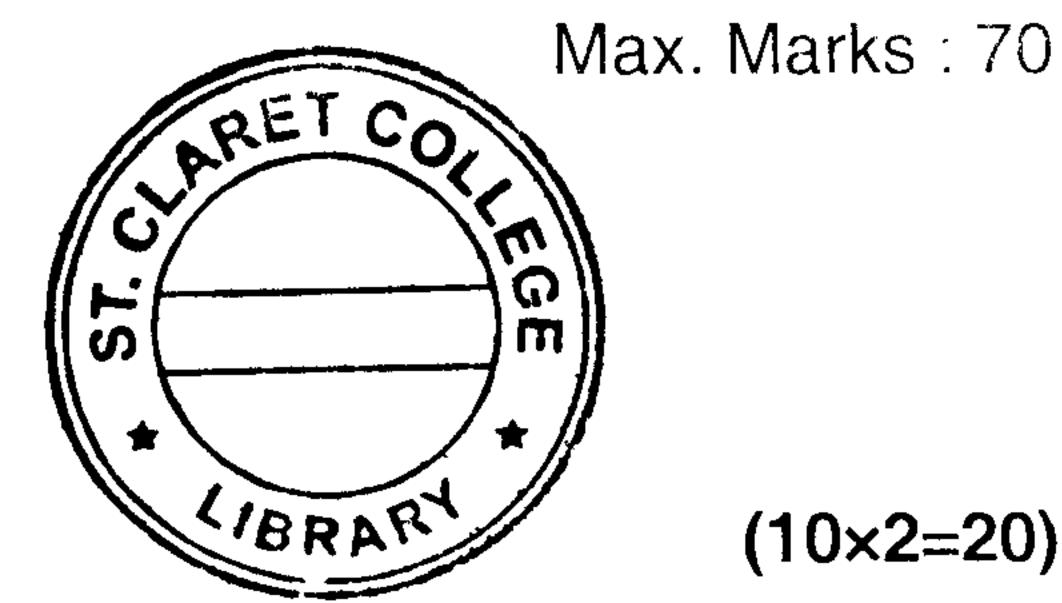
III Semester B.C.A. Degree Examination, Nov./Dec. 2015 (Y2K14 Scheme) (CBCS) COMPUTER SCIENCE

BCA - 303: Object Oriented Programming using C++

Time: 3 Hours

Instruction: Answer all Sections.

SECTION - A



 $(10 \times 2 = 20)$

- Answerany ten questions:
 - 1) Define polymorphism. How is it accomplished in C++?
 - 2) What are keywords? Mention any two.
 - 3) Why do we require const Qualifier?
 - 4) What is the use of scope resolution operator in C++?
 - 5) List the operators which cannot be overloaded.
 - 6) Define constructor.
 - What are the advantages of operator overloading?
 - 8) Define base and derived class.
 - 9) What are templates?
 - 10) Define pure virtual functions.
 - 11) What is the use of this pointer?
 - 12) Define stream.

SECTION - B

$(5\times10=50)$ II. Answer any five questions: 13) a) What are inline functions? List its advantages and disadvantages. 6 b) Explain any five basic concepts of oop. 14) a) Define Manipulators. Explain with examples any three manipulators. b) What is a friend function? Explain with a suitable example.



15)	a)	what are access specifiers used for a explain the concept of profected	
		access specifier.	6
	b)	Explain the concept of static members of a class with examples.	4
16)	a)	List the characteristics of a constructor.	4
	b)	Write a C++ program to illustrate the concept of constructor overloading.	6
17)	a)	What are the rules followed to overload an operator in C++?	4
	b)	Write a $C++$ program to explain the concept of unary operator overloading.	6
18)	a)	Explain different types of inheritance with examples.	4
	b)	Explain in detail the types of polymorphism in C++.	6
19)	a)	Write a C++ program to sort elements using templates.	4
	b)	What is exception handling? Exception how does it differ from error?	
		Explain the different blocks in exception handling mechanism.	6
20)	a)	Explain seekg() and tellg() functions.	4
	b)	Write a program to show returning current object accessing member data of current object and returning values of object using this pointer	6