

VI Semester B.C.A. Examination, May 2016 (Y2K8 Scheme) (F + R) Computer Science BCA - 602 - SYSTEM PROGRAMMING (100 marks - 2013-14 and Onwards 90 marks - Prior to 2013-14

Time: 3 Hours

Max. Marks: 90/100

Instructions: 1) Answer all questions.

2) Section **D** is applicable for students from 2013-14 & Onwards.

SECTION - A

1. Answer any 10 questions. Each question carries two marks.

 $(10 \times 2 = 20)$

- 1) List components of a system software.
- 2) Differentiate between processor and I/O channel.
- 3) Explain PSW.
- 4) Explain the advantages of using a base register.
- 5) What is LTORG?
- 6) List all the variable tables and fixed tables used by an assembler.
- 7) What is ALA? Explain its format.
- 8) Define AIF and AGO.
- 9) List the functions of a loader.
- 10) Mention the four types of cards used in a direct linking loader.
- 11) What is intermediate form?
- 12) List the three tasks of lexical phase.

SECTION - B

- II. Answer any five questions. Each question carries five marks. (5×5=25)
 - 13) Explain different data formats used in IBM 360 with an example.
 - 14) Explain Long-way-no-looping.
 - 15) Draw an overview flowchart for Pass I of an assembler.
 - 16) Explain radix sort with a suitable example.
 - 17) Explain macro definition with arguments with an example.
 - 18) Explain compile-and-go loader with a diagram.
 - 19) Explain the databases used in lexical analysis phase of a compiler.
 - 20) Explain machine dependent optimisation.

SECTION - C

III. Answer any three questions. Each question carries fifteen marks. (3×15=45)
21) a) Draw the general machine structure of IBM 360 and explain.
b) Explain various instruction formats used in IBM 360.
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22) a) Draw the detailed Pass 2 flowchart of an assembler.
b) Explain databases used by Pass I and Pass II of an assembler.
c) Explain the terms macro definition, macro call and macro expansion with an example.
d) Explain with a flowchart pass 2 of a macroprocessor.
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24) a)	Explain the design of an absolute loader.	7
b)	Explain the databases used by Pass I and Pass II of a direct linking loader.	8
25) a	Explain structure of a compiler with a diagram.	10
b	Explain syntax phase of a compiler.	5
SECTION - D		
Answer	any one question. Question carries ten marks. (1×10=	10)
26) a) Sort the following numbers using bubble sort technique :	
	55, 53, 45, 48, 39.	5
b) Explain any 5 pseudo ops. used in an assembly language program.	5
27) a) Explain dynamic loading.	.5
b		5